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Reinforcement Learning, second edition

Richard S. Sutton 2018-11-13 The significantly expanded and updated new edition of a widely used text on reinforcement learning, one of the most active research areas in artificial intelligence. Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby an agent tries to maximize the total amount of reward it receives while interacting with a complex, uncertain environment. In Reinforcement Learning, Richard Sutton and Andrew Barto provide a clear and simple account of the field's key ideas and algorithms. This second edition has been significantly expanded and updated, presenting new topics and updating coverage of other topics. Like the first edition, this second edition focuses on core online learning algorithms, with the more mathematical material set off in shaded boxes. Part I covers as much of reinforcement learning as possible without going beyond the tabular case for which exact solutions can be found. Many algorithms presented in this part are new to the second edition, including UCB, Expected Sarsa, and Double

Learning. Part II extends these ideas to function approximation, with new sections on such topics as artificial neural networks and the Fourier basis, and offers expanded treatment of off-policy learning and policy-gradient methods. Part III has new chapters on reinforcement learning's relationships to psychology and neuroscience, as well as an updated case-studies chapter including AlphaGo and AlphaGo Zero, Atari game playing, and IBM Watson's wagering strategy. The final chapter discusses the future societal impacts of reinforcement learning.

Intelligent Systems Bogdan M. Wilamowski 2018-10-03 The Industrial Electronics Handbook, Second Edition combines traditional and newer, more specialized knowledge that will help industrial electronics engineers develop practical solutions for the design and implementation of high-power applications. Embracing the broad technological scope of the field, this collection explores fundamental areas, including analog and digital circuits, electronics, electromagnetic machines, signal processing, and industrial control and communications systems. It also facilitates the use of intelligent systems—such as neural networks, fuzzy

systems, and evolutionary methods—in terms of a hierarchical structure that makes factory control and supervision more efficient by addressing the needs of all production components. Enhancing its value, this fully updated collection presents research and global trends as published in the IEEE Transactions on Industrial Electronics Journal, one of the largest and most respected publications in the field. As intelligent systems continue to replace and sometimes outperform human intelligence in decision-making processes, they have made substantial contributions to the solution of very complex problems. As a result, the field of computational intelligence has branched out in several directions. For instance, artificial neural networks can learn how to classify patterns, such as images or sequences of events, and effectively model complex nonlinear systems. Simple and easy to implement, fuzzy systems can be applied to successful modeling and system control. Illustrating how these and other tools help engineers model nonlinear system behavior, determine and evaluate system parameters, and ensure overall system control, Intelligent Systems: Addresses various aspects of neural networks and fuzzy systems Focuses on system optimization, covering new techniques such as evolutionary methods, swarm, and ant colony optimizations Discusses several applications that deal with methods of computational intelligence Other volumes in the set: Fundamentals of Industrial Electronics Power Electronics and Motor Drives Control and Mechatronics Industrial Communication Systems

The Deep Learning Revolution Terrence J. Sejnowski 2018-10-23 How deep learning—from Google Translate to driverless cars to personal cognitive assistants—is changing our lives and transforming every sector of the economy. The deep learning revolution has brought us driverless cars, the greatly improved Google Translate, fluent conversations with Siri and Alexa, and enormous profits from automated trading on the New York Stock

Exchange. Deep learning networks can play poker better than professional poker players and defeat a world champion at Go. In this book, Terry Sejnowski explains how deep learning went from being an arcane academic field to a disruptive technology in the information economy. Sejnowski played an important role in the founding of deep learning, as one of a small group of researchers in the 1980s who challenged the prevailing logic-and-symbol based version of AI. The new version of AI Sejnowski and others developed, which became deep learning, is fueled instead by data. Deep networks learn from data in the same way that babies experience the world, starting with fresh eyes and gradually acquiring the skills needed to navigate novel environments. Learning algorithms extract information from raw data; information can be used to create knowledge; knowledge underlies understanding; understanding leads to wisdom. Someday a driverless car will know the road better than you do and drive with more skill; a deep learning network will diagnose your illness; a personal cognitive assistant will augment your puny human brain. It took nature many millions of years to evolve human intelligence; AI is on a trajectory measured in decades. Sejnowski prepares us for a deep learning future.

Proceedings, Sixth, Seventh, and Eighth Workshops on Virtual Intelligence
Society for Computer Simulation 1996
AI and Learning Systems Konstantinos Kyprianidis 2021-02-17 Over the last few years, interest in the industrial applications of AI and learning systems has surged. This book covers the recent developments and provides a broad perspective of the key challenges that characterize the field of Industry 4.0 with a focus on applications of AI. The target audience for this book includes engineers involved in automation system design, operational planning, and decision support. Computer science practitioners and industrial automation platform developers will also benefit from the timely and accurate information provided in this work. The book is

organized into two main sections comprising 12 chapters overall: •Digital Platforms and Learning Systems •Industrial Applications of AI

The Industrial Electronics Handbook - Five Volume Set Bogdan M. Wilamowski 2011-03-04 Industrial electronics systems govern so many different functions that vary in complexity-from the operation of relatively simple applications, such as electric motors, to that of more complicated machines and systems, including robots and entire fabrication processes. The Industrial Electronics Handbook, Second Edition combines traditional and new

Cognitive and Emotional Processes in Web-Based Education: Integrating Human Factors and Personalization Mourlas, Constantinos 2009-05-31 "This book presents theories and practical frameworks to assist educators and trainers in developing e-learning applications"-- Provided by publisher.

Artificial Neural Networks in Real-life Applications Juan Ramon Rabunal 2006-01-01 "This book offers an outlook of the most recent works at the field of the Artificial Neural Networks (ANN), including theoretical developments and applications of systems using intelligent characteristics for adaptability"--Provided by publisher.

Artificial Intelligence in Asset Management Söhnke M. Bartram 2020-08-28 Artificial intelligence (AI) has grown in presence in asset management and has revolutionized the sector in many ways. It has improved portfolio management, trading, and risk management practices by increasing efficiency, accuracy, and compliance. In particular, AI techniques help construct portfolios based on more accurate risk and return forecasts and more complex constraints. Trading algorithms use AI to devise novel trading signals and execute trades with lower transaction costs. AI also improves risk modeling and forecasting by generating insights from new data sources. Finally, robo-advisors owe a large part of their success to AI techniques. Yet the use of AI can also create new risks and

challenges, such as those resulting from model opacity, complexity, and reliance on data integrity.

Condensed Matter Theories, Volume 20 John W. Clark 2006 This volume focuses on the many roles played by ab initio theory, modelling, and high-performance computing in condensed matter and materials science.

Machine Learning with Neural Networks Bernhard Mehlig 2021-08-31 This modern and self-contained book offers a clear and accessible introduction to the important topic of machine learning with neural networks. In addition to describing the mathematical principles of the topic, and its historical evolution, strong connections are drawn with underlying methods from statistical physics and current applications within science and engineering. Closely based around a well-established undergraduate course, this pedagogical text provides a solid understanding of the key aspects of modern machine learning with artificial neural networks, for students in physics, mathematics, and engineering. Numerous exercises expand and reinforce key concepts within the book and allow students to hone their programming skills. Frequent references to current research develop a detailed perspective on the state-of-the-art in machine learning research. Reflections on Adaptive Behavior Nancy K. Innis 2008 The colleagues and former students of John Staddon, the last of the Skinnerian behaviourists, discuss topics that have been important in his work: behavioural ability and choice, memory, time and models, and behaviourism. Contributor R.H.I. Dale from Macquarie University.

Neural Networks for Applied Sciences and Engineering Sandhya Samarasinghe 2016-04-19 In response to the exponentially increasing need to analyze vast amounts of data, *Neural Networks for Applied Sciences and Engineering: From Fundamentals to Complex Pattern Recognition* provides scientists with a simple but systematic introduction to neural networks. Beginning

with an introductory discussion on the role of neural networks in

Neural Networks for Pattern

Recognition Christopher M. Bishop
1995-11-23 `Readers will emerge with a rigorous statistical grounding in the theory of how to construct and train neural networks in pattern recognition' New Scientist

Fourier Analysis—A Signal Processing Approach D. Sundararajan 2018-07-25 This book sheds new light on Transform methods, which dominate the study of linear time-invariant systems in all areas of science and engineering, such as circuit theory, signal/image processing, communications, controls, vibration analysis, remote sensing, biomedical systems, optics and acoustics. It presents Fourier analysis primarily using physical explanations with waveforms and/or examples, only using mathematical formulations to the extent necessary for its practical use. Intended as a textbook for senior undergraduates and graduate level Fourier analysis courses in engineering and science departments, and as a supplementary textbook for a variety of application courses in science and engineering, the book is also a valuable reference for anyone - student or professional - specializing in practical applications of Fourier analysis. The prerequisite for reading this book is a sound understanding of calculus, linear algebra, signals and systems, and programming at the undergraduate level.

Neural Network Programming with Java - Second Edition Alan M. F. Souza

2017-02-28 Create and unleash the power of neural networks by implementing professional, clean, and clear Java code
About This Book* Learn to build amazing projects using neural networks including forecasting the weather and pattern recognition* Explore the Java multi-platform feature to run your personal neural networks everywhere* This step-by-step guide will help you solve real-world problems and links neural network theory to their application
Who This Book Is

For This book is for Java developers who want to know how to develop smarter applications using the power of neural networks. Those who deal with a lot of complex data and want to use it efficiently in their day-to-day apps will find this book quite useful. Some basic experience with statistical computations is expected.
What You Will Learn* Develop an understanding of neural networks and how they can be fitted* Explore the learning process of neural networks* Build neural network applications with Java using hands-on examples* Discover the power of neural network's unsupervised learning process to extract the intrinsic knowledge hidden behind the data* Apply the code generated in practical examples, including weather forecasting and pattern recognition* Understand how to make the best choice of learning parameters to ensure you have a more effective application* Select and split data sets into training, test, and validation, and explore validation strategies
In Detail
Want to discover the current state-of-art in the field of neural networks that will let you understand and design new strategies to apply to more complex problems? This book takes you on a complete walkthrough of the process of developing basic to advanced practical examples based on neural networks with Java, giving you everything you need to stand out. You will first learn the basics of neural networks and their process of learning. We then focus on what Perceptrons are and their features. Next, you will implement self-organizing maps using practical examples. Further on, you will learn about some of the applications that are presented in this book such as weather forecasting, disease diagnosis, customer profiling, generalization, extreme machine learning, and characters recognition (OCR). Finally, you will learn methods to optimize and adapt neural networks in real time. All the examples generated in the book are provided in the form of illustrative source code, which merges object-oriented programming (OOP) concepts and neural network features to

enhance your learning experience.

Neural Networks and Statistical Learning

Ke-Lin Du 2019-09-12 This book provides a broad yet detailed introduction to neural networks and machine learning in a statistical framework. A single, comprehensive resource for study and further research, it explores the major popular neural network models and statistical learning approaches with examples and exercises and allows readers to gain a practical working understanding of the content. This updated new edition presents recently published results and includes six new chapters that correspond to the recent advances in computational learning theory, sparse coding, deep learning, big data and cloud computing. Each chapter features state-of-the-art descriptions and significant research findings. The topics covered include: • multilayer perceptron; • the Hopfield network; • associative memory models; • clustering models and algorithms; • the radial basis function network; • recurrent neural networks; • nonnegative matrix factorization; • independent component analysis; • probabilistic and Bayesian networks; and • fuzzy sets and logic. Focusing on the prominent accomplishments and their practical aspects, this book provides academic and technical staff, as well as graduate students and researchers with a solid foundation and comprehensive reference on the fields of neural networks, pattern recognition, signal processing, and machine learning.

Machine Learning for Audio, Image and Video Analysis

Francesco Camastra 2015-07-21 This second edition focuses on audio, image and video data, the three main types of input that machines deal with when interacting with the real world. A set of appendices provides the reader with self-contained introductions to the mathematical background necessary to read the book. Divided into three main parts, From Perception to Computation introduces methodologies aimed at representing the data in forms suitable for computer processing, especially when it

comes to audio and images. Whilst the second part, Machine Learning includes an extensive overview of statistical techniques aimed at addressing three main problems, namely classification (automatically assigning a data sample to one of the classes belonging to a predefined set), clustering (automatically grouping data samples according to the similarity of their properties) and sequence analysis (automatically mapping a sequence of observations into a sequence of human-understandable symbols). The third part Applications shows how the abstract problems defined in the second part underlie technologies capable to perform complex tasks such as the recognition of hand gestures or the transcription of handwritten data. Machine Learning for Audio, Image and Video Analysis is suitable for students to acquire a solid background in machine learning as well as for practitioners to deepen their knowledge of the state-of-the-art. All application chapters are based on publicly available data and free software packages, thus allowing readers to replicate the experiments. *Workshops on Virtual Intelligence* 1994 [Soil, Plant and Atmosphere](#) Klaus Reichardt 2019-08-16 This textbook presents the concepts and processes involved in the soil-plant-atmosphere system as well as its applications in the water cycle in agriculture. Although reaching the frontier of our knowledge in several subjects, each chapter starts at the graduation level and proceeds to the post-doctoral level. Its more complicated subjects, as math and physics, are well explained, even to readers not well acquainted with these tools. Therefore, it helps students read, understand, and developing their thoughts on these subjects. Instructors also find it an easy book with the needed depth to be adopted in courses related to Soil Physics, Agricultural Management, Environmental Protection, Irrigation and Agrometeorology. It serves also as "lexicon" to engineers and lawyers involved in agricultural, environmental cases.

Discovering Knowledge in Data

Daniel T.

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Larose 2005-02-11

Recurrent Neural Networks Larry Medsker
1999-12-20 With existent uses ranging from motion detection to music synthesis to financial forecasting, recurrent neural networks have generated widespread attention. The tremendous interest in these networks drives *Recurrent Neural Networks: Design and Applications*, a summary of the design, applications, current research, and challenges of this subfield of artificial neural networks. This overview incorporates every aspect of recurrent neural networks. It outlines the wide variety of complex learning techniques and associated research projects. Each chapter addresses architectures, from fully connected to partially connected, including recurrent multilayer feedforward. It presents problems involving trajectories, control systems, and robotics, as well as RNN use in chaotic systems. The authors also share their expert knowledge of ideas for alternate designs and advances in theoretical aspects. The dynamical behavior of recurrent neural networks is useful for solving problems in science, engineering, and business. This approach will yield huge advances in the coming years. *Recurrent Neural Networks* illuminates the opportunities and provides you with a broad view of the current events in this rich field.

Cognitive Dynamic Systems Simon Haykin
2012-03-22 A groundbreaking book from Simon Haykin, setting out the fundamental ideas and highlighting a range of future research directions.

Spectrum Estimation and System Identification

S.Unnikrishna Pillai
2012-12-06 Spectrum estimation refers to analyzing the distribution of power or energy with frequency of the given signal, and system identification refers to ways of characterizing the mechanism or system behind the observed signal/data. Such an identification allows one to predict the system outputs, and as a result this has considerable impact in several areas such as speech processing, pattern recognition, target identification, seismology, and signal processing. A new outlook to spectrum

estimation and system identification is presented here by making use of the powerful concepts of positive functions and bounded functions. An indispensable tool in classical network analysis and synthesis problems, positive functions and bounded functions are well and their intimate one-to-one connection with power spectra understood, makes it possible to study many of the signal processing problems from a new viewpoint. Positive functions have been used to study interpolation problems in the past, and although the spectrum extension problem falls within this scope, surprisingly the system identification problem can also be analyzed in this context in an interesting manner. One useful result in this connection is regarding rational and stable approximation of nonrational transfer functions both in the single-channel case and the multichannel case. Such an approximation has important applications in distributed system theory, simulation of systems governed by partial differential equations, and analysis of differential equations with delays. This book is intended as an introductory graduate level textbook and as a reference book for engineers and researchers.

Elements of Artificial Neural Networks
Kishan Mehrotra 1997 *Elements of Artificial Neural Networks* provides a clearly organized general introduction, focusing on a broad range of algorithms, for students and others who want to use neural networks rather than simply study them. The authors, who have been developing and team teaching the material in a one-semester course over the past six years, describe most of the basic neural network models (with several detailed solved examples) and discuss the rationale and advantages of the models, as well as their limitations. The approach is practical and open-minded and requires very little mathematical or technical background. Written from a computer science and statistics point of view, the text stresses links to contiguous fields and can easily serve as a first course for students in economics and management. The opening

chapter sets the stage, presenting the basic concepts in a clear and objective way and tackling important -- yet rarely addressed -- questions related to the use of neural networks in practical situations.

Subsequent chapters on supervised learning (single layer and multilayer networks), unsupervised learning, and associative models are structured around classes of problems to which networks can be applied. Applications are discussed along with the algorithms. A separate chapter takes up optimization methods. The most frequently used algorithms, such as backpropagation, are introduced early on, right after perceptrons, so that these can form the basis for initiating course projects. Algorithms published as late as 1995 are also included. All of the algorithms are presented using block-structured pseudo-code, and exercises are provided throughout. Software implementing many commonly used neural network algorithms is available at the book's website.

Transparency masters, including abbreviated text and figures for the entire book, are available for instructors using the text.

Biomimetic Neural Learning for Intelligent Robots Stefan Wermter 2005-07-06 This state-of-the-art survey contains selected papers contributed by researchers in intelligent systems, cognitive robotics, and neuroscience including contributions from the MirrorBot project and from the NeuroBotics Workshop 2004. The research work presented demonstrates significant novel developments in biologically inspired neural models for use in intelligent robot environments and biomimetic cognitive behavior.

Cloud Computing for Teaching and Learning: Strategies for Design and Implementation Chao, Lee 2012-04-30 With its cost efficiency, enabling of collaboration and sharing of resources, and its ability to improve access, cloud computing is likely to play a big role in the classrooms of tomorrow. *Cloud Computing for Teaching and Learning: Strategies for Design and Implementation* provides the latest

information about cloud development and cloud applications in teaching and learning. The book also include empirical research findings in these areas for professionals and researchers working in the field of e-learning who want to implement teaching and learning with cloud computing, as well as provide insights and support to executives concerned with cloud development and cloud applications in e-learning communities and environments.

1995 American Control Conference
American Automatic Control Council 1995
Neural Networks and Learning Machines Simon S. Haykin 2009 For graduate-level neural network courses offered in the departments of Computer Engineering, Electrical Engineering, and Computer Science. *Neural Networks and Learning Machines*, Third Edition is renowned for its thoroughness and readability. This well-organized and completely up-to-date text remains the most comprehensive treatment of neural networks from an engineering perspective. This is ideal for professional engineers and research scientists. Matlab codes used for the computer experiments in the text are available for download at:

<http://www.pearsonhighered.com/haykin/>
Refocused, revised and renamed to reflect the duality of neural networks and learning machines, this edition recognizes that the subject matter is richer when these topics are studied together. Ideas drawn from neural networks and machine learning are hybridized to perform improved learning tasks beyond the capability of either independently.

Handbook of Neural Computation Emile Fiesler 2020-01-15 The *Handbook of Neural Computation* is a practical, hands-on guide to the design and implementation of neural networks used by scientists and engineers to tackle difficult and/or time-consuming problems. The handbook bridges an information pathway between scientists and engineers in different disciplines who apply neural networks to similar problems.
Artificial Neural Networks Ivan Nunes da Silva 2016-08-24 This book provides

comprehensive coverage of neural networks, their evolution, their structure, the problems they can solve, and their applications. The first half of the book looks at theoretical investigations on artificial neural networks and addresses the key architectures that are capable of implementation in various application scenarios. The second half is designed specifically for the production of solutions using artificial neural networks to solve practical problems arising from different areas of knowledge. It also describes the various implementation details that were taken into account to achieve the reported results. These aspects contribute to the maturation and improvement of experimental techniques to specify the neural network architecture that is most appropriate for a particular application scope. The book is appropriate for students in graduate and upper undergraduate courses in addition to researchers and professionals.

FPGA Implementations of Neural Networks
Amos R. Omondi 2006-10-04 During the 1980s and early 1990s there was significant work in the design and implementation of hardware neurocomputers. Nevertheless, most of these efforts may be judged to have been unsuccessful: at no time have hardware neurocomputers been in wide use. This lack of success may be largely attributed to the fact that earlier work was almost entirely aimed at developing custom neurocomputers, based on ASIC technology, but for such niche - eas this technology was never sufficiently developed or competitive enough to justify large-scale adoption. On the other hand, gate-arrays of the period mentioned were never large enough nor fast enough for serious artificial-neural-network (ANN) applications. But technology has now improved: the capacity and performance of current FPGAs are such that they present a much more realistic alternative. Consequently neurocomputers based on FPGAs are now a much more practical proposition than they have been in the past. This book summarizes some work towards this goal

and consists of 12 papers that were selected, after review, from a number of submissions. The book is nominally divided into three parts: Chapters 1 through 4 deal with foundational issues; Chapters 5 through 11 deal with a variety of implementations; and Chapter 12 looks at the lessons learned from a large-scale project and also reconsiders design issues in light of current and future technology.

Kalman Filtering and Neural Networks

Simon Haykin 2004-03-24 State-of-the-art coverage of Kalman filter methods for the design of neural networks This self-contained book consists of seven chapters by expert contributors that discuss Kalman filtering as applied to the training and use of neural networks. Although the traditional approach to the subject is almost always linear, this book recognizes and deals with the fact that real problems are most often nonlinear. The first chapter offers an introductory treatment of Kalman filters with an emphasis on basic Kalman filter theory, Rauch-Tung-Striebel smoother, and the extended Kalman filter. Other chapters cover: An algorithm for the training of feedforward and recurrent multilayered perceptrons, based on the decoupled extended Kalman filter (DEKF) Applications of the DEKF learning algorithm to the study of image sequences and the dynamic reconstruction of chaotic processes The dual estimation problem Stochastic nonlinear dynamics: the expectation-maximization (EM) algorithm and the extended Kalman smoothing (EKS) algorithm The unscented Kalman filter Each chapter, with the exception of the introduction, includes illustrative applications of the learning algorithms described here, some of which involve the use of simulated and real-life data. *Kalman Filtering and Neural Networks* serves as an expert resource for researchers in neural networks and nonlinear dynamical systems. *Recent Progress in Many-Body Theories*
An Introduction to Neural Networks
Kevin Gurney 2018-10-08 Though mathematical ideas underpin the study of neural networks, the author presents the

fundamentals without the full mathematical apparatus. All aspects of the field are tackled, including artificial neurons as models of their real counterparts; the geometry of network action in pattern space; gradient descent methods, including back-propagation; associative memory and Hopfield nets; and self-organization and feature maps. The traditionally difficult topic of adaptive resonance theory is clarified within a hierarchical description of its operation. The book also includes several real-world examples to provide a concrete focus. This should enhance its appeal to those involved in the design, construction and management of networks in commercial environments and who wish to improve their understanding of network simulator packages. As a comprehensive and highly accessible introduction to one of the most important topics in cognitive and computer science, this volume should interest a wide range of readers, both students and professionals, in cognitive science, psychology, computer science and electrical engineering.

Advances in Neural Computation, Machine Learning, and Cognitive Research III Boris Kryzhanovsky 2019-09-03 This book describes new theories and applications of artificial neural networks, with a special focus on answering questions in neuroscience, biology and biophysics and cognitive research. It covers a wide range of methods and technologies, including deep neural networks, large scale neural models, brain computer interface, signal processing methods, as well as models of perception, studies on emotion recognition, self-organization and many more. The book includes both selected and invited papers presented at the XXI International Conference on Neuroinformatics, held on October 7-11, 2019, in Dolgoprudny, a town in Moscow region, Russia.

Independent Component Analysis Aapo Hyvärinen 2004-04-05 A comprehensive introduction to ICA for students and practitioners Independent Component Analysis (ICA) is one of the most exciting new topics in fields such as neural

networks, advanced statistics, and signal processing. This is the first book to provide a comprehensive introduction to this new technique complete with the fundamental mathematical background needed to understand and utilize it. It offers a general overview of the basics of ICA, important solutions and algorithms, and in-depth coverage of new applications in image processing, telecommunications, audio signal processing, and more. Independent Component Analysis is divided into four sections that cover: * General mathematical concepts utilized in the book * The basic ICA model and its solution * Various extensions of the basic ICA model * Real-world applications for ICA models Authors Hyvarinen, Karhunen, and Oja are well known for their contributions to the development of ICA and here cover all the relevant theory, new algorithms, and applications in various fields. Researchers, students, and practitioners from a variety of disciplines will find this accessible volume both helpful and informative.

Neural Networks and Deep Learning Charu C. Aggarwal 2018-08-25 This book covers both classical and modern models in deep learning. The primary focus is on the theory and algorithms of deep learning. The theory and algorithms of neural networks are particularly important for understanding important concepts, so that one can understand the important design concepts of neural architectures in different applications. Why do neural networks work? When do they work better than off-the-shelf machine-learning models? When is depth useful? Why is training neural networks so hard? What are the pitfalls? The book is also rich in discussing different applications in order to give the practitioner a flavor of how neural architectures are designed for different types of problems. Applications associated with many different areas like recommender systems, machine translation, image captioning, image classification, reinforcement-learning based gaming, and text analytics are covered. The chapters of this book span three categories: The basics

of neural networks: Many traditional machine learning models can be understood as special cases of neural networks. An emphasis is placed in the first two chapters on understanding the relationship between traditional machine learning and neural networks. Support vector machines, linear/logistic regression, singular value decomposition, matrix factorization, and recommender systems are shown to be special cases of neural networks. These methods are studied together with recent feature engineering methods like word2vec. Fundamentals of neural networks: A detailed discussion of training and regularization is provided in Chapters 3 and 4. Chapters 5 and 6 present radial-basis function (RBF) networks and restricted Boltzmann machines. Advanced topics in neural networks: Chapters 7 and 8 discuss recurrent neural networks and convolutional neural networks. Several advanced topics like deep reinforcement learning, neural Turing machines, Kohonen self-organizing maps, and generative

adversarial networks are introduced in Chapters 9 and 10. The book is written for graduate students, researchers, and practitioners. Numerous exercises are available along with a solution manual to aid in classroom teaching. Where possible, an application-centric view is highlighted in order to provide an understanding of the practical uses of each class of techniques.

Modern Wireless Communications

Simon S. Haykin 2011

Neural Networks Simon Haykin 1994

Learning process - Correlation matrix memory - The perceptron - Least-mean-square algorithm - Multilayer perceptrons - Radial-basis function networks - Recurrent networks rooted in statistical physics - Self-organizing systems I : hebbian learning - Self-organizing systems II : competitive learning - Self-organizing systems III : information-theoretic models - Modular networks - Temporal processing - Neurodynamics - VLSI implementations of neural networks.